

William Do Interactive Developer

Seattle WA | 323.447.0533 | william@williamdo.com | http://williamdo.com

Experience:

Freelance Interactive Developer | January 2014 to Present

I have been collaborating with several creative agencies on projects for Sony Pictures, Amazon, M&C Saatchi and Hawaiian Airlines. This has included creating interaction and animation concepts as well as executing these ideas in code utilizing the latest standards in web programming. Additionally, I have engineered solutions to navigate and asynchronously load assets for websites built as single page applications.

APhotoFolio.com | Web Application Developer | February 2010 to December 2013

Worked in a small team to create a web application allowing non-programmers to easily create portfolio websites

- Collaborated in the planning and design of the user experience for the application editor interface
- Partnered with other lead team members to architect and program a content management system that enabled users to upload, organize and update text, photo and video content for their websites
- Programmed a GUI that allowed users to manipulate the design of their websites simply and intuitively
- Wrote PHP services that worked with AMFPHP to efficiently transfer user input and data to MySQL databases
- Converted various application elements from Actionscript to Javascript
- Implemented IOC framework to streamline application dependencies and event handling

Level Studios | Senior Interactive Developer | May 2009 to January 2010

- Developed websites for clients such as Monster Energy Drinks, Epson and Namco
- Programmed configuration solutions that helped users find products best suited to their needs for BlackBerry and other clients

Big Interactive | Senior Flash Developer | August 2007 to April 2009

- Coded immersive experiences in Flash for FX Networks, Anheuser Busch, Honda and Busch Gardens
- Programmed an iPhone application that allowed users to interface with Michelob Ultra's Facebook exercise application
- Provided consultation and insight to project managers regarding level of effort and technological possibilities to generate accurate estimates and possibilities for clients

Sony Pictures Imageworks Interactive | Flash Developer | September 2006 to August 2007

- Reduced bugs and development time by creating code libraries for visual effects, motion and video
- Mentored junior developers and designers in Actionscript standards and practices as well as programming methodology by providing training, documentation, and support
- Programmed and animated Flash web content for Sony Motion Picture and Television properties, such as Wheel of Fortune, Surf's Up and Rescue Me.

Heavenspot | Flash Developer and Designer | April 2004 to April 2006

- Managed and creatively directed teams of animators and designers for online media campaigns
- Conceptualized, designed, animated, and programmed websites, banner ad campaigns and online marketing material for major motion picture studio clients such as New Line and Warner Bros.

Skills:

Javascript, jQuery, HTML5, CSS3, Actionscript, Adobe Flash, Adobe AIR for mobile, PHP, Adobe Photoshop, Design